



SHX Proximity

BJ-EXPRX

Real Objects come alive in the room

SHX Proximity is a **new way of interaction in a sensory room** opening a whole new world of possibilities in a SHX room. The user can interact with the room **by using real objects** that will transform the room in a thematic environment related to that specific object.

It is as simple as bringing close any object to the **SHX Proximity** platform and the whole room will come alive with the corresponding effects. **You can create any combination** of lighting, images, sounds, vibration, music, effects on the bubble tube, fiber optics, as well as other enveloping effects that will fill the room up so that the users get the most immersive experience.

Move into the jungle, the space, a soccer stadium, or anywhere with just leaving the object on the platform device. The possibilities are infinite, since this system can be **completely customised to create any thematic environment**.

Therapeutic and educative opportunities...

SHX Proximity opens up a **whole range of therapeutic and educative opportunities** letting the user to interact with the room through real objects, such as: toys, clothes, jars with food, trays with different materials, pictures, cards, etc. and associate them any **multi-sensory content**. It is a great tool **for working the attention, interaction, association, memory, cause-effect relation, and language**. In [this article](#), you will find some examples of possible activities to do with SHX Proximity in a sensory environment. And this is just the beginning!

Its operation is easy: the product includes several cards and stickers that can be configured to trigger any SHX content. The SHX program now includes a simple edition area for SHX Proximity to configure and customise each card or sticker. Once it has been configured, approach the card or sticker to the platform (SHX Proximity Device) and the room will show the content and all the multisensory related effects.

SHX Proximity is a part of the [SHX System](#). Create **your own thematic environments** in a unique way and let yourself be flooded with light and inspiration!

- USB Device with cable 5 m long.
- Distance of recognition: 1-2 cm.
- Area for recognition: 5 cm approx.
- Compatible with the SHX program from version 1.4 and newer.
- Every card or sticker can be programmed to display any SHX content or scene.
- The cards and stickers can be configured unlimitedly.
- The product includes:
 - SHX Proximity Device
 - Printed pre-programmed cards for the following functions: turn volume up, turn volume down, stop, buttons (cells) 1 to 6, sequential mode and random mode.
 - 18 rewritable cards
 - 18 rewritable stickers

